

Applying page styles

The page style applied to a sheet within a spreadsheet is indicated on the Status Bar, as shown in Figure 160.

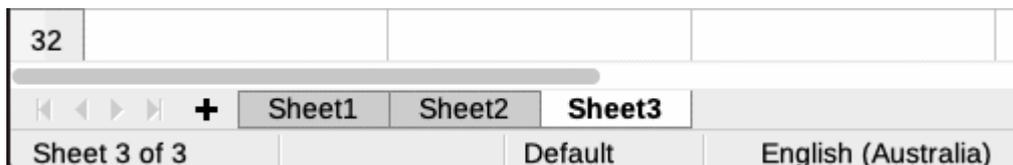


Figure 160: Page style (Default) indicated on Status Bar

To apply a different page style:

- 1) Select the sheet to be styled by clicking its sheet tab.
- 2) Go to the Styles deck in the Sidebar (Figure 157).
- 3) At the top of the Styles deck, click the **Page Styles** icon.
- 4) Double-click on the required page style.

Creating new (custom) styles

To create a new (custom) style, follow the procedure described in this section.

✓ Note

Any new (custom) styles, and any changes to existing styles, apply only to the spreadsheet in use. To save new styles in a template, see “Creating a template” on page 198 for more information.

- 1) Go to the Styles deck in the Sidebar (Figure 157).
- 2) To create a new cell style, click the **Cell Styles** icon, or to create a new page style, click the **Page Styles** icon.
- 3) Right-click in the Styles deck and select **New** in the context menu to open either the Cell Style dialog or the Page Style dialog.
- 4) Use the various tabbed pages on the dialogs to set the attributes for the new style. See “Cell style attributes” below and “Page style attributes” on page 193 for more information.
- 5) Click **OK** to close the dialog and save the new style.

✓ Note

Style names are case sensitive. You can define, for example, a style called *red* and another style called *Red*. Make sure all style names are sufficiently different to prevent any confusion.

Cell style attributes

The following attributes are available on the tabbed pages of the Cell Style dialog (Figure 161).

Organizer tab

- **Name** – displays the name of the selected style. If you are creating or modifying a custom style, enter a name for the style. You cannot change the name of a predefined style.
- **Inherit from** – you can choose to link the new style to an existing style and then modify some of the attributes. If you do this, any change to the parent style’s attributes will affect